

Considerations about the application on MANET

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Agenda

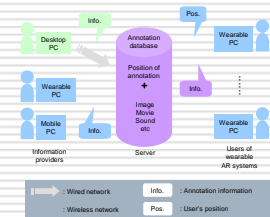
- Background
- Objective
- Proposed System (COE Festival Demonstration System)
 - Location Information
 - MANET Configuration
 - P2P Application
- Summary

Background (1)

- inet-lab
 - Development of application on MANET
 - Now : at the battle fields, for sensor networks.
 - Our desirable future : Daily usage of MANET, like the Internet.
 - Internet : Web, Mail, Instant Messenger
 - MANET : ???

Background (2)

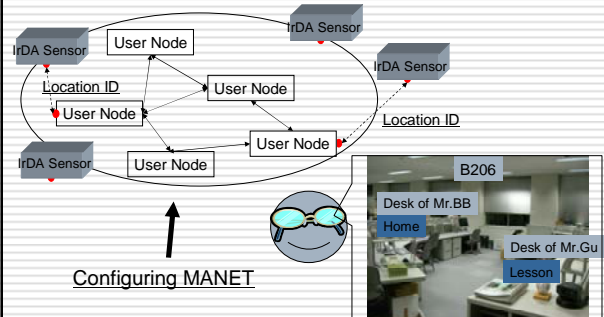
- Yokoya-Lab
 - Shared annotation database for networked wearable augmented reality system
 - Client-Server Model
 - Internet Connectivity
 - IrDA Positioning Infrastructures



Objectives

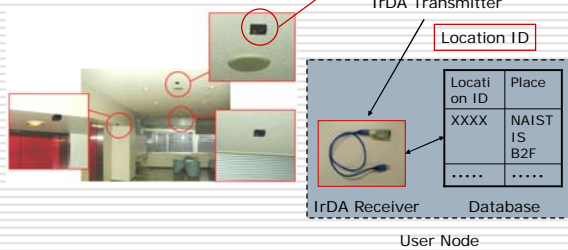
- Location dependent information sharing system on MANET
 - Collaboration between yokoya-lab and inet-lab
 - Keyword
 - MANET (Mobile Ad-hoc Network)
 - Ubiquitous Environment
 - P2P Application
 - Positioning Infrastructure

Proposed System



Location Information

- Positioning Infrastructure
 - IR-Beacon @ yokoya-lab

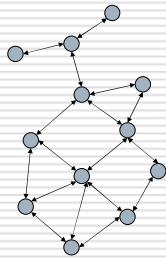


MANET Configuration

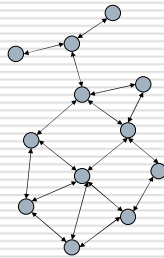
- Routing Protocol
 - Proactive Type
 - OLSR[RFC3626], TBRPF[RFC3684]
 - Reactive Type
 - AODV[RFC3561], DSR
- OLSR
 - Optimized Link State Routing Protocol
 - Table-driven, MPR(MultiPoint Relay)

OLSR (1)

(1) Hello Message sending / receiving

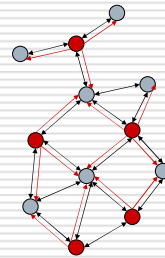


(2) MPR(Multipoint Relay) Set Detection

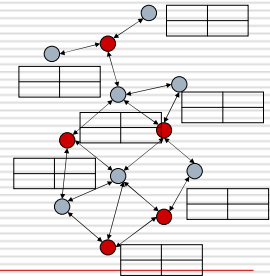


OLSR (2)

(3) TC (Topology Control) message sending



(4) Routing table creation



P2P Service

- MANET environment
 - No network infrastructure
 - No Conciliating Hosts
 - All nodes have router function
- Client-Server Model
 - MANET nodes have to search for objective servers.
- P2P Model
 - All nodes act as both server and clients.
 - It is natural for MANET nodes to have fair role.

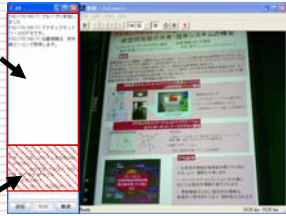
Location Dependent Information (1)

- The information that
 - is peculiar to the place.
 - can be acquired at the place.
 - is changing with time.
- ex.
 - Traffic information
 - Weather information
 - Local shop information

Location Dependent Information (2)

Dynamic Location Dependent Information

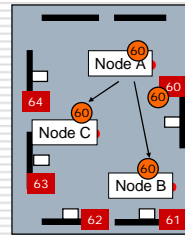
- Nodes input the information at the place.
- This information exchange among MANET nodes.



Static Location Dependent Information

- All nodes manage this information in advance.

The Flow of COE Festival Demonstration



1. Node A (Location ID 60) creates the location dependent information of 60.
2. Node B and C that are at another places receive this information via MANET.
3. When Node B/C move to the location 60, Node B/C show this information that Node A creates.

□ IrDA transmitter

XX Location ID

Summary

- We have developed the location dependent information sharing system on MANET.
 - MANET configuration
 - Positioning infrastructure
 - Location dependent information
- Future Work
 - Handling with augmented reality.
 - Cache mechanism for location dependent information.