

View planning for 3D modeling of outdoor environments by using a rangefinder

Toshihiro Asai

Vision and Media Computing Lab.

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3D Model of Outdoor Scenes

Useful for applications of ubiquitous networked media computing

- ◆ Virtual walk-through
- ◆ Site simulation
- ◆ Wearable AR (Human navigation)

These models are made manually with high cost



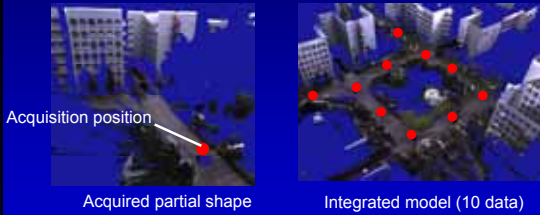
Virtual walk-through

Automatic 3D modeling of outdoor scenes by using a laser rangefinder has been widely investigated.

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Modeling by using a rangefinder

A rangefinder can acquire 3D shape of object.



Acquired partial shape

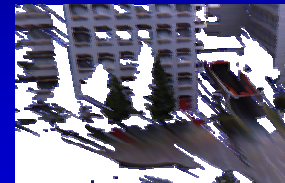
Integrated model (10 data)

The whole model is generated by registering partial shapes

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The modeling problem

- It is difficult to measure whole shape of the object by one measurement.
 - ◆ Necessity for registration of multiple range data
- Unobserved portions which have not irradiated laser beam become lack of model.



White portions are unobserved portions.

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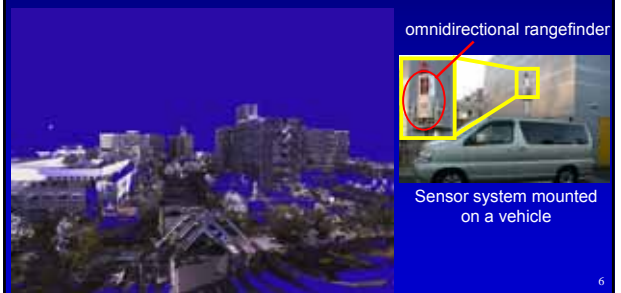
3D modeling cycle

1. Planning of data acquisition positions
 - Reduction of unobserved portions
 - Success of Registration process
2. Data acquisition
 - Range and color images are acquired at multiple positions.
3. Registration of multiple range data
4. Integration of range and color data

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Generated model by our method

Data acquisition points are decided by an operator which has knowledge about the registration algorithm.



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Objective

3D modeling of urban environments
without unobserved portions

Approach

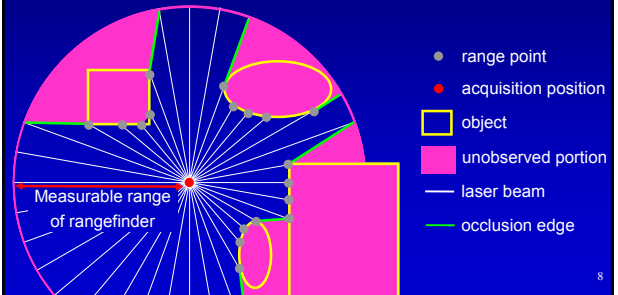
- ◆ Simultaneously registration of range data using planar portions (already proposed)
- ◆ Applying view planning method
 - Indication of data acquisition points
 - Efficient reduction of unobserved portions
 - Registration to acquired range data is successful

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The definition of unobserved portion

The portions which could not acquire range data

- ◆ The portions which laser beam has not passed.



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Conventional view planning method

- Volumetric method
 - ◆ Encoding space occupancy by a voxel occupancy grid
 - Compact method
 - Large memory requirement
- Surface-based method
 - ◆ Using occlusion edges
 - The premise that the occlusion edges represent the boundary of the unobserved portions.

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Applying view planning method

- Motivation
 - ◆ Unobserved portions of generated model are reduced efficiently.
- Premises
 - ◆ Outdoor environments are complex.
 - ◆ An omnidirectional rangefinder is used.
 - ◆ The work area of rangefinder is limited.
 - ◆ Our registration method require overlapped planar portions among different range data.

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Outline of view planning

- Input (known information)
 - ◆ GIS (map)
 - Work area of sensor system
 - Modeling area (given by the sensor operator)
 - ◆ Generated model
- Output
 - ◆ The positions in which registration succeeds.
 - ◆ Reduction rate of unobserved portion in the work area.

Next acquisition position is decided by the sensor operator

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Procedure of data acquisition

1. Calculation of reduction rate on work area from generated model
2. Acquisition of range data
3. Registration of range data, update of the model
 - (On site) successive registration
 - low processing cost, low accuracy
 - (Off site) simultaneous registration
 - high processing cost, high accuracy
4. Return to 1

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Conclusion

3D modeling of urban environments without unobserved portions

- ◆ Applying view planning method
 - Efficient reduction of unobserved portions
 - Registration to acquired data is successful

Future work

- Calculation of optimal acquisition position
- Gap between a planned and an actual acquisition position

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