

End-to-End Mobility Architecture for Ubiquitous Computing

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May 27, 2004

Outline

- Background
- Related works of mobile Internet protocols
- Objective
- End-to-End Association-Based Architecture
- Experimental results
- Conclusions

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Background (1) Future ubiquitous networks

- Many wireless devices
 - Cellular phone, PDA, sophisticated watch, etc.
- Many kind of wireless access providers
 - Their coverage area will overlap with each other.
 - Their networks have quite different features.
 - Cellular service, Wireless LAN service

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Background (2) Future ubiquitous service

- Many services in ubiquitous networks
 - Web browsing, Radio, TV
 - Medical information including the pulse
 - Location information of children and aged people
- Many scenes that services will be useful
 - Traveling, Commuting

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Background (3) Requirements

- Mobility management with multi-homing functions becomes a key technology.
 - QoS (Quality of Service) control
 - Security
 - Lightweight
 - Easy deployment

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Related work mobile Internet protocols (1)

- Mobile IPv4 and Mobile IPv6
 - Mobility extension of IP
 - Provide the transparency and backward compatibility to the transport layer
 - There is a difficulty about multi-homing support.
 - This difficulty comes from layer 3 nature of Mobile IP.

L.4	Transport
L.3	Mobile IP
L.2	Data link

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Related work mobile Internet protocols (2)

- Mobile SCTP (Stream Control Transmission Protocol)
 - Novel transport protocol
 - Natively supports multi-homing function
 - It is difficult to provide QoS control.
 - Transport layer has many functions, so mobility function should be separated.

L.4	Mobile SCTP
L.3	Network
L.2	Data link

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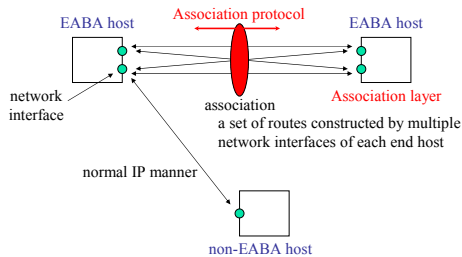
Objective

- To provide suitable mobility architecture and protocols with multi-homing function
 - QoS control
 - Security
 - Lightweight
 - Easy deployment

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Proposed Architecture (EABA)

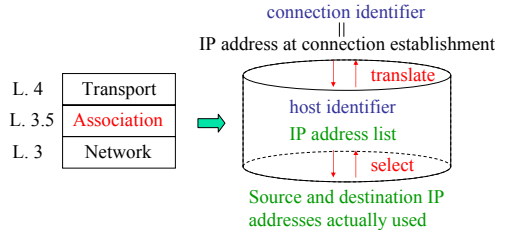
- End-to-End Association-Based Architecture



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Association layer

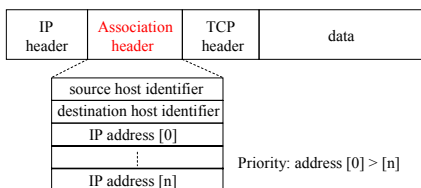
- Manages the association between each end host



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Association protocol

- Exchanges IP address list currently used with each other.
- The control information is embedded between L.3 and L.4 header as L.3.5 header.



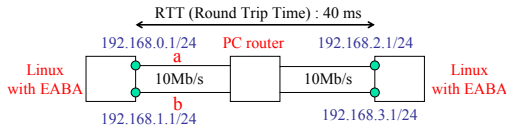
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Evaluation of Prototype implementation

- Prototype
 - Association layer and protocol
 - Linux-2.4 (IPv4)
- Experimental evaluation
 - Effectiveness of our architecture in multi-homing environment
 - Availability of existing applications

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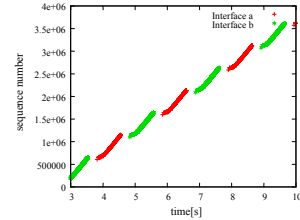
Experimental environment



- Each network is separate segment LAN.
- Link a and b are disconnected and connected at the interval of 1 second.

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Experimental results (1) effectiveness of EABA



- Each host continues communication by using the connected link effectively even if links are disconnected and connected frequently.

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Experimental results (2) availability of existing applications

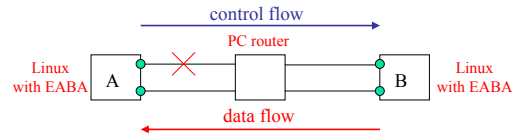
Application	Availability
HTTP	○
POP3	○
NFS	○
ssh	○
telnet	○
FTP	×

- Most main applications except FTP can be used.

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Problem on FTP

- FTP uses 2 connections.
 - control connection, data connection
- The direction of each flow is important.



- Plan to solve this problem
 - manage all connections between same hosts by one association

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Conclusions

- End-to-End Association-Based Architecture (EABA) for ubiquitous computing
 - This architecture is effective in the multi-homing environment
- Future work
 - improve this architecture
 - perform evaluation in many cases

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